



Sea Battle

The aim of the game is to throw objects accurately into a target (1 point per object) or your partners target area (most objects win)

- 1) If playing by yourself you need to create a target (e.g. bucket, pan, box)
- 2) If playing with a partner you both need to create a target (e.g. bucket, pan, box)
- 3) You both need to have 5 objects each (socks, bean bags, soft balls) or 10 objects if playing by yourself
- 4) Throw the objects into the target



Simplify

- Stand closer to the target
- Add more objects to throw (more chances to score points)

Progression

- Object has to stay inside the target to get a point
- Throw with eyes closed

#StayHomeBeActive